

 **apple software bank**

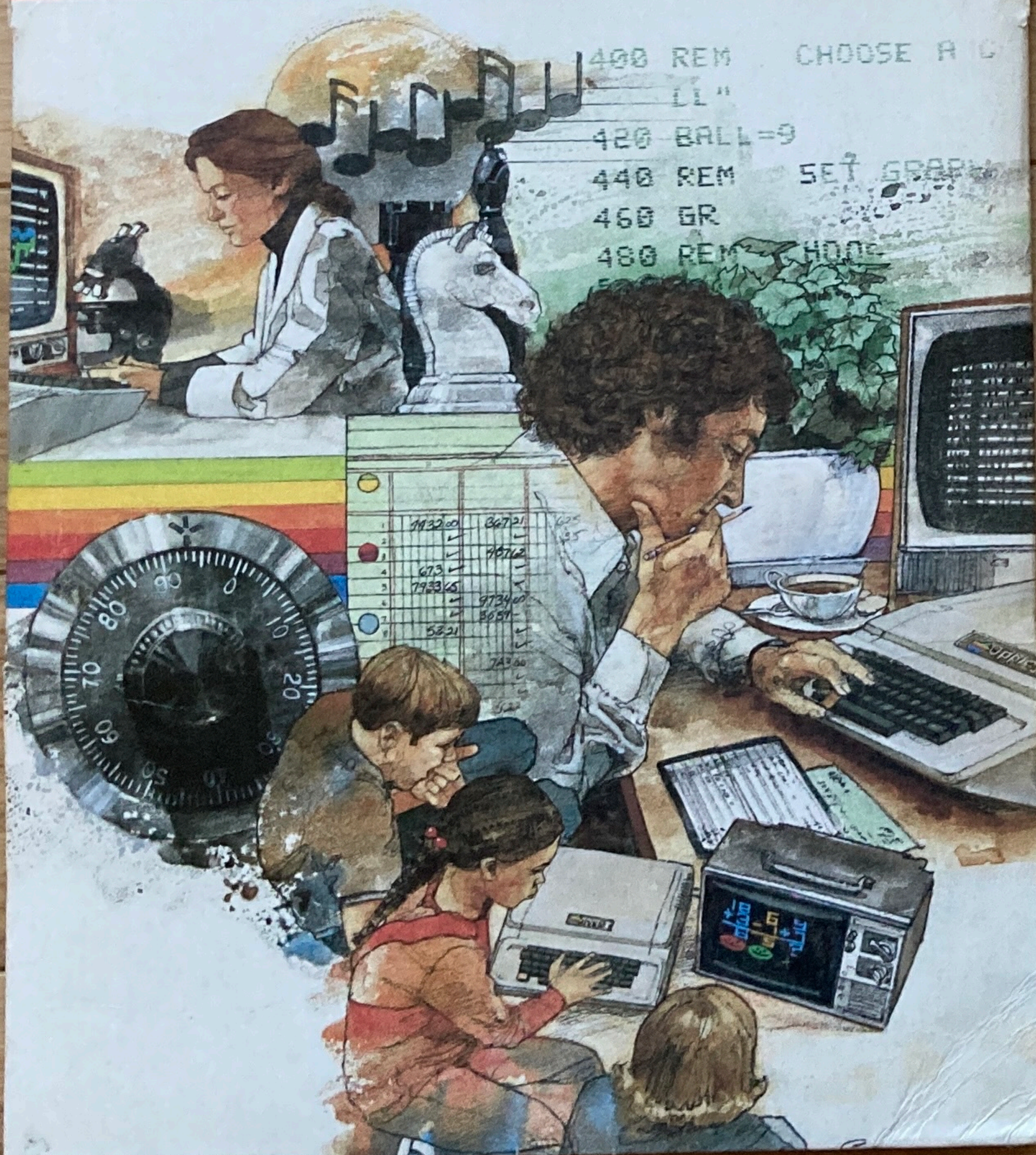
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Apple II



Apple How To!

Lessons in Computing and Calculating

CALCULAT

LIST

10 GR : REM TURN ON GRA

20 BEGINNING=20

30 REM SELECT RANDOM CO

40 COLOR= RND (16)

50 HEAD= RND (20)

60 FOOT=HEAD+ RND (40-

PROGRAMMING

80 REM IF NEEDED, PUT AI CO

90 V L N I E D O U T A I C

100 GOTO BEGINNING

PRINCIPLES



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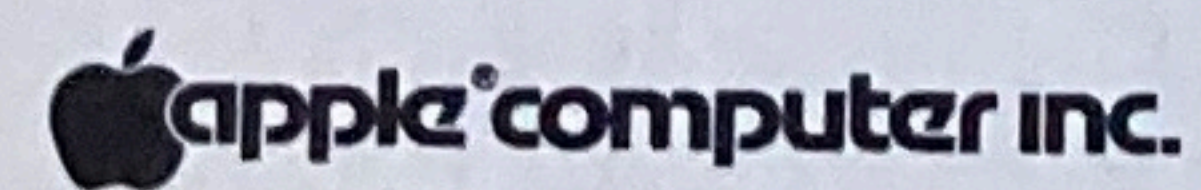
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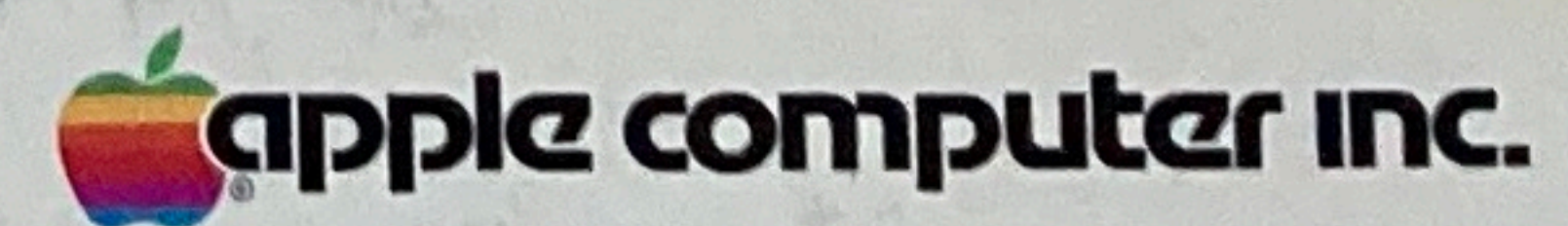
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Some Diskware Packages may contain
only one Diskette.



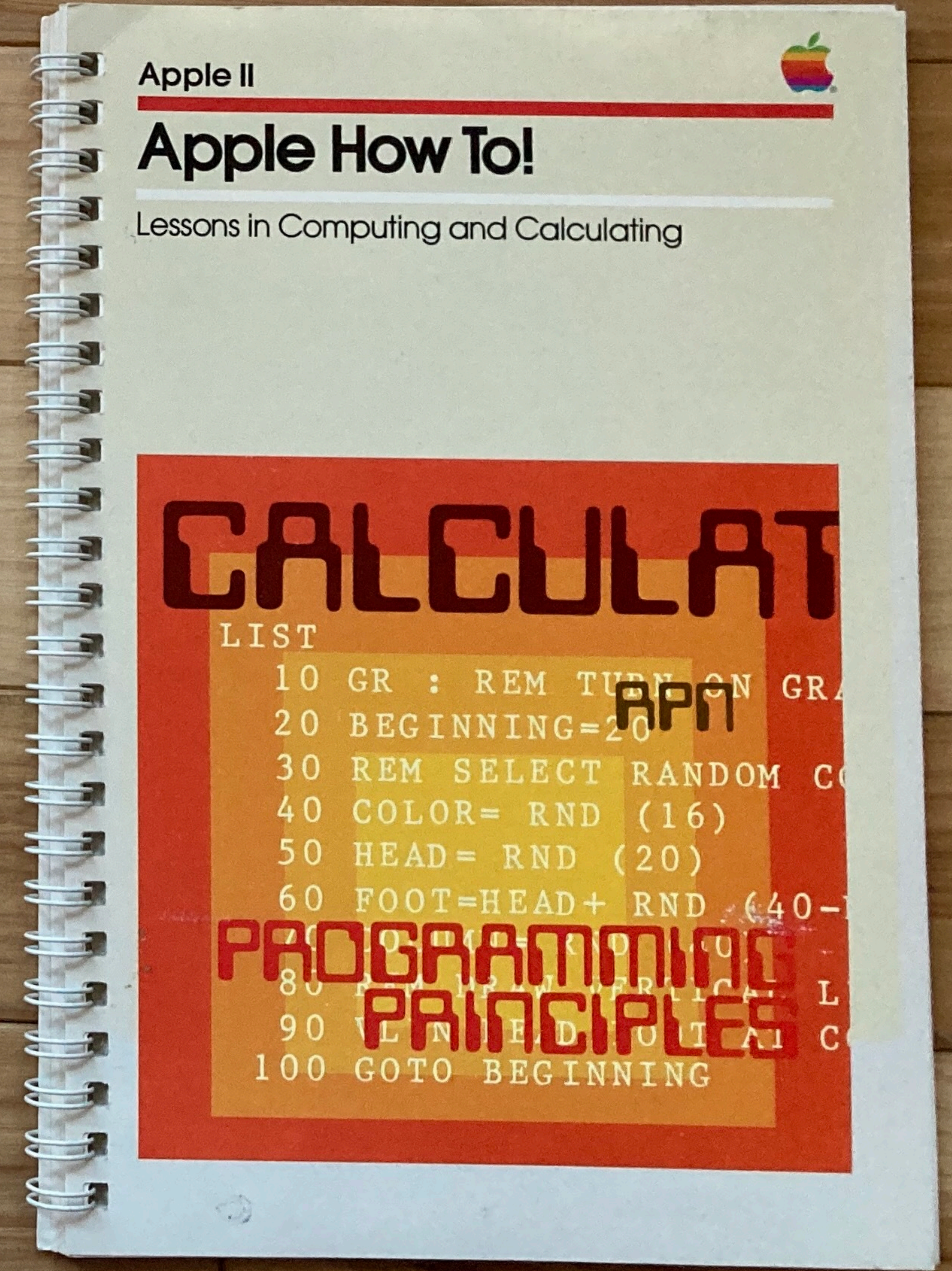
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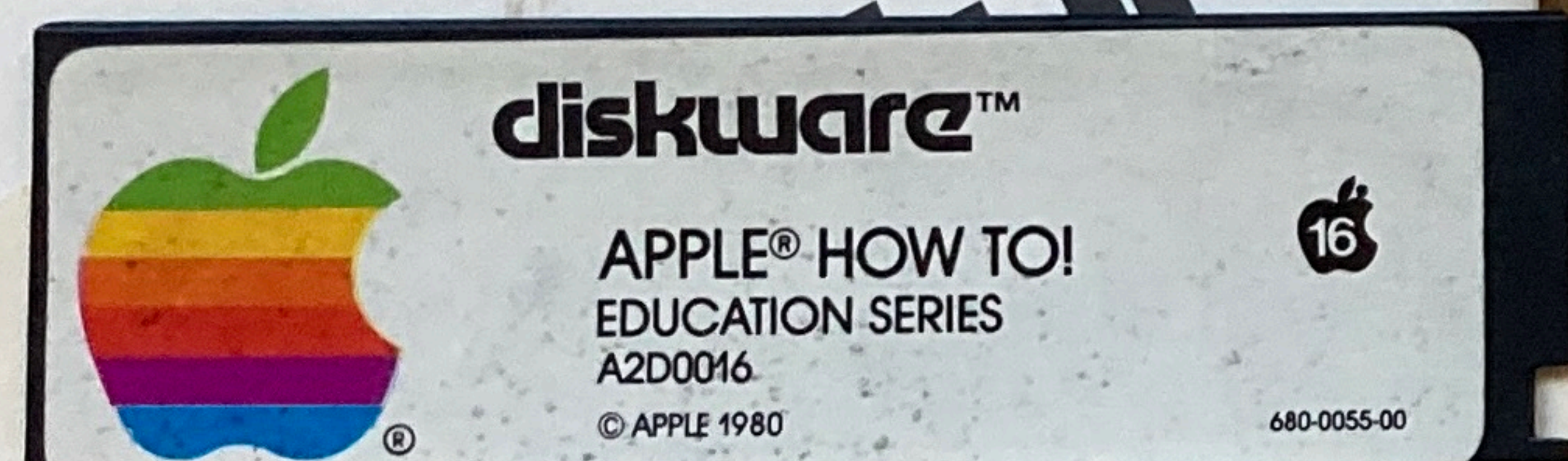


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CALCULAT

LIST

10 GR : REM TURN ON GRA

20 BEGINNING=20

30 REM SELECT RANDOM CO

40 COLOR= RND (16)

50 HEAD= RND (20)

60 FOOT=HEAD+ RND (40-1

70 COLOR=RND (16)

80 REM DRAW VERTICAL L

90 VLN=HEAD+FOOT+1 CO

100 GOTO BEGINNING

PROGRAMMING PRINCIPLES



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